

# A CRAB

**Level:** Primary 4th Year (Natural Science)

**Time:** 2 sessions

**Materials:**

- ❑ paper plate
- ❑ two ping-pong balls
- ❑ eight red pipe cleaners
- ❑ red paint and a paintbrush
- ❑ black card
- ❑ red card
- ❑ pencil
- ❑ glue
- ❑ tape
- ❑ scissors

## Javier Mariscal



Getty Images / Damien Simonis/Lovely Planet Images

## FUN FACTS

- ❑ Javier Mariscal is an artist and designer from Valencia mainly recognized by creatign 1992 Barcelona Olympic Games mascot, Cobi.
- ❑ Mariscal's prawn sculpture was designed in 1989 and located on the top of the seafood Restaruant Gambrinus, whose original name comes from.
- ❑ When the restaurant closed, Barcelona's city council bought the sculpture and placed it in the same location where originally, but over a stripped back structure of the old restaurant.
- ❑ The sculpture is 10m long and to make it more spectacular Mariscal gave the prawn lobster claws instead of prawn claws.





### Basic description:

During today's session we will create a crab inspired by Ai Javier Mariscal's prawn, called *Gambrinus*. We have to tell the pupils in advance to bring the necessary materials, in this case, a paper plate, two ping pong balls and eight red pipe cleaners, to make their work of art. We will start by presenting the artist Javier Mariscal. We will ask what facts the pupils know about him. After this short introduction, we will explain the steps to follow.

### Lesson Plan:

First session: (15 min) Explain and talk to your children about Javier Mariscal.  
(30 min) Steps 1-4 should be completed in the first session.

Second session: (30 min) Steps 5-8 should be completed in the second session.  
(15 min) Close the session with a game related to the topic.

### Game:

Play a Yes/No game with words for animals. Think of an animal and ask children to ask Yes/No questions about the animal you are thinking about, e.g. *Is it a vertebrate? Is it a mammal?*, etc. When a pupil guesses correctly they think of an animal and answer Yes/No questions from the rest of the class, and so on.

### Learning Outcomes:

- ✔ Understands vertebrate and invertebrates.
- ✔ Makes three-dimensional works with different materials planning the process and choosing the best way of doing it.

Step  
1



Draw two claws and cut them out.

Step  
2



Cut out two small black circles.

Step  
3



Glue a black circle onto each ping pong ball to make the eyes.

Step  
4



Paint the paper plate red.



Step  
5



Glue the ping pong balls onto the plate.

Step  
6



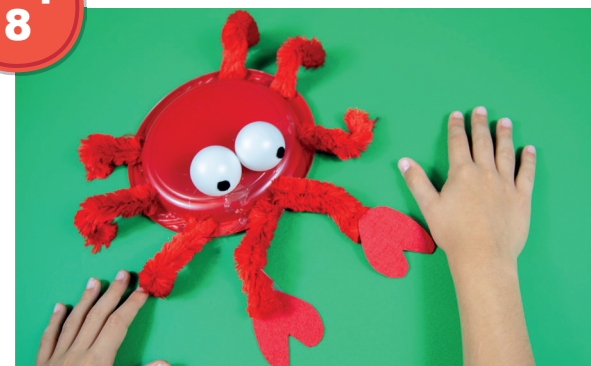
Glue the pipe cleaners to the plate.

Step  
7



Tape a claw to each of the front legs.

Step  
8



Display your crab in the classroom or at home.