Coding Verbs

	all gingleton forma
-	all singleton forms
ñ	accomplish (= be)
Ů °	affect
	answer
¬	appear (≠ seem)
	ask
W	be
0	beat
<u>a</u>	beg
<u>۱</u>	behave
á	believe
Ω	bet
?	bite
B	blame
+	blow (up)
ê	boss
Ô	bother
û	break
'	bring
Â	build/rebuild
Ó	burn
r	bust
k	buy
x	call
ä	carry
0	catch
ï	cause
d	change
J	charge
ß	chase
ë	check
ì	clean
f	climb
ç	close
С	come
ö	cook
\checkmark	сгу
!	cut
Z	dare
f	deal
œ	decide
D	die
М	do (do without = stative)
"	dream
	·

ü	drink
Î	drive
е	drown
¢	eat
1	end

1	aunlada	
1	explode	
• ï	face	
I	fail	
•	fall (fall in love is	
	stative)	
Ü	fight	
b	find (= see stative)	
π	find out	
≤	finish	
Π	fire	
	fix	
À	fly	
ſ	follow	
S	fool	
î	forget	
Õ	forgive	
G	get	
С	get married/baptised	
F	give	
A	go (stative: they'll go bad)	
à	got	
«	grab	
N	grow (grow up = become,	
1	stative)	
9	guarantee	
Ù	handle	
^	hang (shift 6)	
"	happen	
H	have	
n Í	head	
	-	
\$ •	hear	
÷ Ô	help	
	hit	
>	hold (hold breath dynamic)	
6	holler	
»	hurry	
j	hurt	
4	invite	
Ò	judge	
Ë	jump	
q	keep	
{	kill	
K	know	
TM	laugh	
7	lean	
Q	learn	
m	leave (= let, stative)	
ú	let (allow = stative)	
~	lie (fib)	
ø	lie/lay (remain in	
·	horizontal position)	
v	like	
X	listen	
L	live	
Σ	lock	

	1
§	look
≥	look after
Δ	lose
т	make (stative = cause to
	become)
Y	marry
t	meet
Ø	mind (bother)
	move
	name
\diamond	open
80	paint
Å	pass (pass time = stative)
I	pass away
±	рау
р	pick (up)
"	plant
Р	play
6	point
*	pray
_	pretend
ö	pull
©	push
ĸ	put
1	quit
ó	rain
Ä	raise
ã	reach
1	read
5	realise
]	receive
8	refer
:	refuse
Ÿ	remain
â	remember
v	rest
ù	retire
è	return
Z	ruin
i	run (run a debt = stative)
~	sail
Ì	save
S	say
E	see
- ð	sell
≠	send
Ã	serve
+ t	shoot
>	show
£	shut
[sin
Á	sing
i	sink
n	sit

•	skip
; 0	sleep
	speak
y ¤	stand
R	start
μ	stay
μ (steal
ç	stop
Ç Û	sweat
Q	take
₽ ¶	take care
+	talk
¥	taste
}	teach
R	tear
h	tell
00	thank
s	think
b	throw
å	tip
	touch
, &	train
ò	travel
#	try
*	turn
õ	understand
é	upset (= turn over)
Ê	use
1	wait
g	wake (up)
u	walk
8	wander
-	want
3	wash
=	watch
- Ú	whip
Ú	wish
Œ	wonder
a	work
2	worry
w	write
	Characters not assigned
í	
~	
ĺ.	
/	
fi	
fl	
-	
J	
•	
'	
Æ	

APPENDIX D

æ	
1	

Coding Adjectives

ADJECTIVE	CODE
ALRIGHT	1
ANNOYING	¤
AWESOME	≠
AWFUL	W
AWKWARD	K
BAD	\$
BORED	ſ
CHEAP	S
CLOSE	<u>♀</u>)
COMFORTABLE	®
COOL	#
CUTE	μ
DARK	¥ V
DIFFERENT	D
DRUNK	u
DUMB	<u>∂</u>)
EASY	E
EXCELLENT	Z
EXCITED	t
EXCITING	00
FAIR	6
FAR	Ω
FAT	f
FREE	!
FUN	F
FUNNYY	0
GIFTED	©
GLAD	G
GOOD	j
GREAT	+
НАРРУ	Y
HARD	H
HIGH	}
HILARIOUS	y
HORRIBLE	r
НОТ	h
HUGE	{
IMPORTANT	P
INCREDIBLE	d
INTERESTED	I
INTERESTING	g
JEALOUS	J
LITTLE	
LONG	L
L	1

	i
LOUD	
MAD	М
MEAN	m
NAKED	n
NEAT	‡
NERVOUS	V
NEW	¶
NICE	тм
OKAY	^
OLD	0
PERFECT	π
POOR	±
PRETTY	*
READY	R
ROMANTIC	k
SAD	£
SCARED	Z
SCARY	[
SERIOUS	S
SEXY	е
SICK	I
SILLY	Ø
SLOW	ß
SMART	1
SMELLY	Σ
SPECIAL	2
STRAIGHT	>
STUPID	S
SURE	U
TERRIBLE	Т
TIRED	;
TRUE	¢
UNBELIEVABLE	N
UPSET	p
WEIRD	=
WHITE	¥
WONDERFUL	W
WORRIED	<
YOUNG	&
100110	α